TECHNICAL SPECIFICATIONS

Mechanical Coupling: Butterworth 2nd order

Nominal impedance: 380ohm

40 to 12kHz Frequancy response:

Dynamic range: 94dB

Sensitivity: 20mV/g

Sensitivity on instrument: ca. 25dBm Cable length: 230 mm

Active dynamic transducer Circuit mode: Unbalanced via mono mini jack

ALL SCHERTLER® PRODUCTS ARE COVERED BY A LIMITED TWO-YEAR WARRANTY (FROM THE DATE OF PURCHASE) AGAINST MANUFACTURER DEFECTS. DETAILS CAN BE OBTAINED FROM YOUR LOCAL

DEALER/REPRESENTATIVE. SCHERTLER SA STRONGLY BELIEVES IN "COMMON SENSE" AND THUS. MISUSE OF OUR PRODUCTS IS NOT COVERED UNDER OUR WARRANTY POLICY, OR UNDER

SCHERTLER SA IS CONSTANTLY AIMING TO IMPROVE ITS RANGE OF PRODUCTS AND RESERVES THE RIGHT TO AMEND PRODUCT SPECIFICATIONS WITHOUT NOTICE.

THE SCHERTLER® NAME AND LOGO ARE REGISTERED TRADE-NAMES/ TRADEMARKS OF SCHERTLER SA. SWITZERLAND.

OUR INTERNATIONALLY RECOGNIZED TERMS AND CONDITIONS.



ALL SCHERTLER® PRODUCTS INCLUDE PROPRIETARY TECHNOLOGY AND ARE COVERED BY ONE OR MORE WORLDWIDE PATENTS.

ACOUSTIC AMPLIFICATION

SWISS MADE schertler.com

TEL+41916300710 FAX+41916300711 info@schertler.com

SCHERTLER SA Via Beroldingen 18 6850 Mendrisio

CHERFL ACOUSTIC AMPLIFICATION SWISS MADE schertler.com

> DYN - AG6 moving coil technology

FOR MAGNETICO AG6

INTRODUCTION

Contact Microphone DYN - AG6

A moving coil contact microphone specially designed to complement the Magnetico sound.

Wide dynamic range, and fast transient response are just some of the advantages of this unique Schertler transducer.

The ideal accessory for percussion style.

INSTALLATION GUIDE

Plug the contact mic into the Mic Ext input jack and position the transducer as suggested inside your guitar.

Use double tape for fixing the transducer, try different positions to find the one that gives the best sound, depending on your preferences or playing style.

To fix permanently the tranducer use shoemaker glue or carpet glue.

Adjust the volume of your transducer with the Ext. volume pot and the sound will be mixed with the magnetic pickup sound.

